

# Design and Implementation of Multi-directional Grid Multi-Torus Chaotic Attractors

Simin Yu

College of Automation  
Guangdong University of Technology  
Guangzhou 510090, China

Jinhu Lü

Key Laboratory of Systems and Control  
Institute of Systems Science  
Academy of Mathematics and Systems Science  
Chinese Academy of Sciences  
Beijing 100080, China  
Email: jhlu@iss.ac.cn

Guanrong Chen

Department of Electronic Engineering  
City University of Hong Kong  
Hong Kong, China  
Email: gchen@ee.cityu.edu.hk

**Abstract**—This paper introduces a novel four-order system, which can generate one-directional (1-D)  $n$ -torus, two-directional (2-D)  $n \times m$ -torus, three-directional (3-D)  $n \times m \times l$ -torus, four-directional (4-D)  $n \times m \times l \times p$ -torus chaotic attractors. Furthermore, a novel block circuit diagram is designed for the hardware implementation of multi-directional grid multi-torus chaotic attractors. This is the first time in the literature to experimentally verify a  $5 \times 5 \times 3 \times 3$ -torus chaotic attractors.

## I. INTRODUCTION

Over the last two decades, the design and circuit implementation of chaotic oscillators have been a subject of increasing interest due to their applications in various chaos-based technologies and information systems [1]. In particular, the theoretical design and hardware implementation of various complex multi-scroll chaotic attractors have seen a rapid development [1-11]. Suykens and Vandewalle firstly introduced a family of  $n$ -double scroll chaotic attractors [2]. A switching manifold method for creating chaotic attractors with multiple-merged basins of attraction was proposed by Lü *et al.* in [5]. Yalcin *et al.* presented a family of scroll grid attractors by using a step function approach, including 1-D  $n$ -scroll, 2-D  $n \times m$ -grid scroll, and 3-D  $n \times m \times l$ -grid scroll chaotic attractors [3]. Lü *et al.* [6-8] introduced the hysteresis and saturated functions series methods for generating 1-D  $n$ -scroll, 2-D  $n \times m$ -grid scroll, and 3-D  $n \times m \times l$ -grid scroll chaotic attractors, with a rigorously mathematical proof and a physical realization for the chaotic behaviors. Last but not least, Yu *et al.* [10] proposed a general jerk circuit approach for creating various types of  $n$ -scroll chaotic attractors.

As is known today, a stable torus is observed as a result after the system meets the super-critical Neimark-Sacker bifurcation for a limit cycle [11]. The tori are easily observed in two-dimensional and periodically forced dynamical systems. However, there is only a few publications on stable tori in three-dimensional autonomous systems. Moreover, the physical circuit implementations of various tori attractors are quite difficult. In this paper, we propose a simple four-order system for creating 1-D  $n$ -torus, 2-D  $n \times m$ -torus, 3-D  $n \times m \times l$ -torus, and 4-D  $n \times m \times l \times p$ -torus chaotic

attractors. Also, a simple block circuit diagram is constructed for experimentally verifying these multi-directional grid multi-torus chaotic attractors.

The rest of this paper is organized as follows. In Section II, a novel four-order system is introduced for creating multi-directional grid multi-torus chaotic attractors. A simple block circuit diagram is then designed in Section III, for the hardware implementations of the multi-directional grid multi-torus chaotic attractors. Conclusions are finally drawn in Section IV.

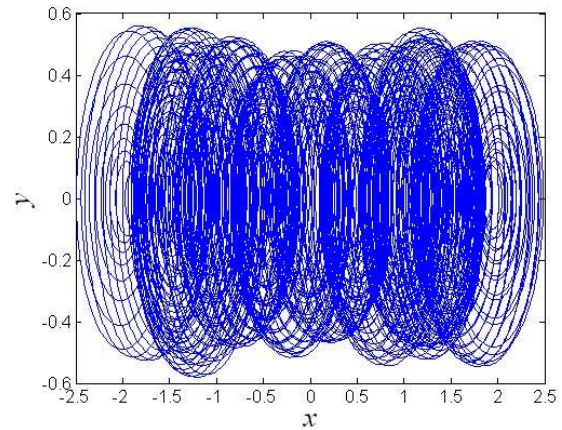


Fig. 1. 8-torus chaotic attractor.

## II. MULTI-DIRECTIONAL GRID MULTI-TORUS CHAOTIC SYSTEM

In the following, we propose a four-order multi-directional grid multi-torus chaotic system, which is described by

$$\begin{cases} \frac{dx}{dt} = y - f_2(y) \\ \frac{dy}{dt} = z - f_3(z) \\ \frac{dz}{dt} = w - f_4(w) \\ \frac{dw}{dt} = -\alpha x - \beta y - \gamma z - \delta w + \alpha f_1(x) \\ \quad + \beta f_2(y) + \gamma f_3(z) + \delta f_4(w), \end{cases} \quad (1)$$

where  $\alpha, \beta, \gamma, \delta$  are the system parameters and  $f_1(x), f_2(y), f_3(z), f_4(w)$  are the step function series or

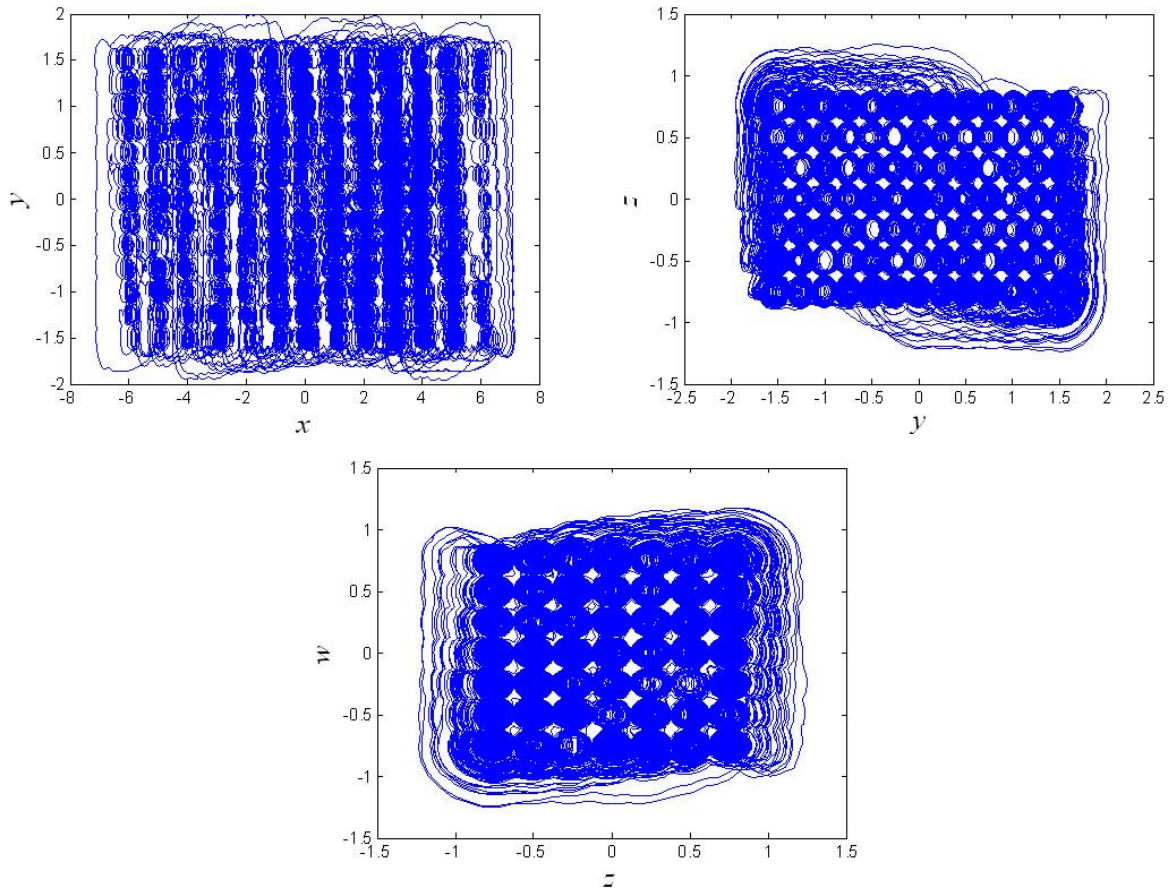


Fig. 2. Various plane projections of  $13 \times 13 \times 7 \times 7$ -torus chaotic attractor. (a)  $x - y$  plane; (b)  $y - z$  plane; (c)  $z - w$  plane.

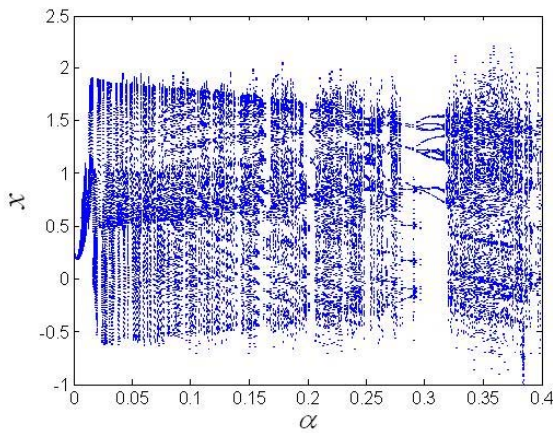


Fig. 3. Bifurcation diagram of parameter  $\alpha$ .

saturated function series. For  $f_1(x) \neq 0, f_2(y) = f_3(z) = f_4(w) = 0$ , system can generate 1-D multi-torus chaotic attractors; for  $f_1(x) \neq 0, f_2(y) \neq 0, f_3(z) = f_4(w) = 0$ , system can generate 2-D multi-torus chaotic attractors; for  $f_1(x) \neq 0, f_2(y) \neq 0, f_3(z) \neq 0, f_4(w) = 0$ ,

system can generate 3-D multi-torus chaotic attractors; for  $f_1(x) \neq 0, f_2(y) \neq 0, f_3(z) \neq 0, f_4(w) \neq 0$ , system can generate 4-D multi-torus chaotic attractors.

When  $f_1(x) = A_1 \sum_{i=1}^2 \{\text{sgn}[x - (2i - 1)A_1] + \text{sgn}[x + (2i - 1)A_1]\}$  and  $f_2(y) = f_3(z) = f_4(w) = 0$ , system (1) has a 8-torus chaotic attractor for  $\alpha = 0.045, \beta = \gamma = \delta = 1, A_1 = 0.5$  as shown in Fig. 1. When  $f_1(x) = A_1 \sum_{i=1}^I \{\text{sgn}[x - (2i - 1)A_1] + \text{sgn}[x + (2i - 1)A_1]\}, f_2(y) = A_2 \sum_{j=1}^J \{\text{sgn}[y - (2j - 1)A_2] + \text{sgn}[y + (2j - 1)A_2]\}, f_3(z) = A_3 \sum_{k=1}^K \{\text{sgn}[z - (2k - 1)A_3] + \text{sgn}[z + (2k - 1)A_3]\}, f_4(w) = A_4 \sum_{q=1}^Q \{\text{sgn}[w - (2q - 1)A_4] + \text{sgn}[w + (2q - 1)A_4]\}$ , system (1) can create various 1-D  $n$ -torus, 2-D  $n \times m$ -torus, 3-D  $n \times m \times l$ -torus, 4-D  $n \times m \times l \times p$ -torus chaotic attractors. For example, has a  $13 \times 13 \times 7 \times 7$ -torus chaotic attractor for  $\alpha = 0.1, \beta = \gamma = \delta = 1, I = J = 6, K = Q = 3, A_1 = 0.5, A_2 = A_3 = A_4 = \frac{A_1}{4}$  as shown in Fig. 2.

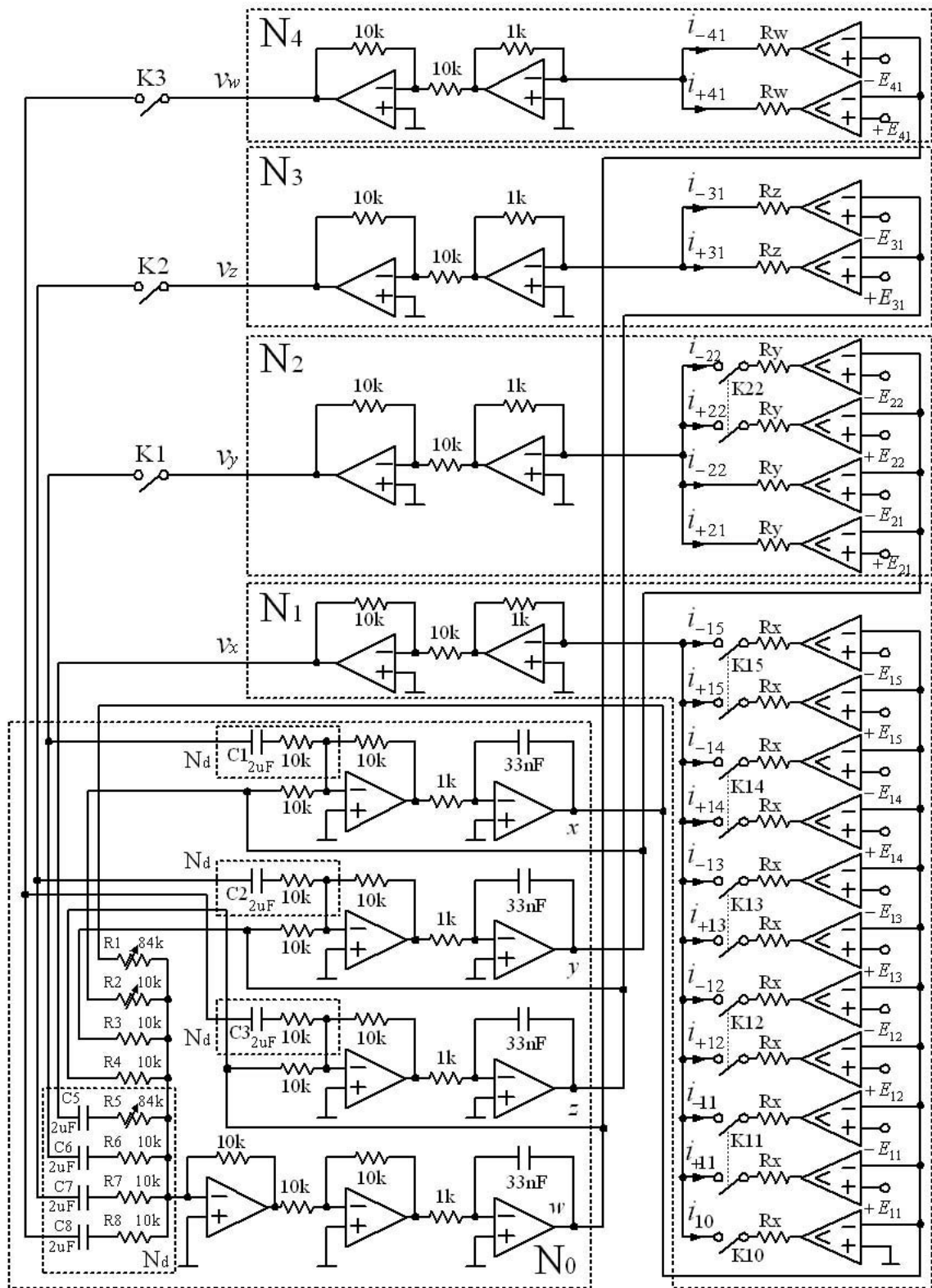


Fig. 4. Circuit diagram for implementing multi-directional multi-torus chaotic attractors.

Let  $f_1 = A_1 \sum_{i=1}^4 \{\text{sgn}[x - (2i - 1)A_1] + \text{sgn}[x + (2i - 1)A_1]\}$ ,  $f_2(y) = f_3(z) = f_4(w) = 0$ ,  $A_1 = 1$ ,  $A_2 = A_3 = A_4 = \frac{A_1}{4}$ ,  $\beta = \gamma = \delta = 1$ . Then the bifurcation diagram of parameter  $\alpha$  is shown in Fig. 3. When  $\alpha = 0.1$ ,



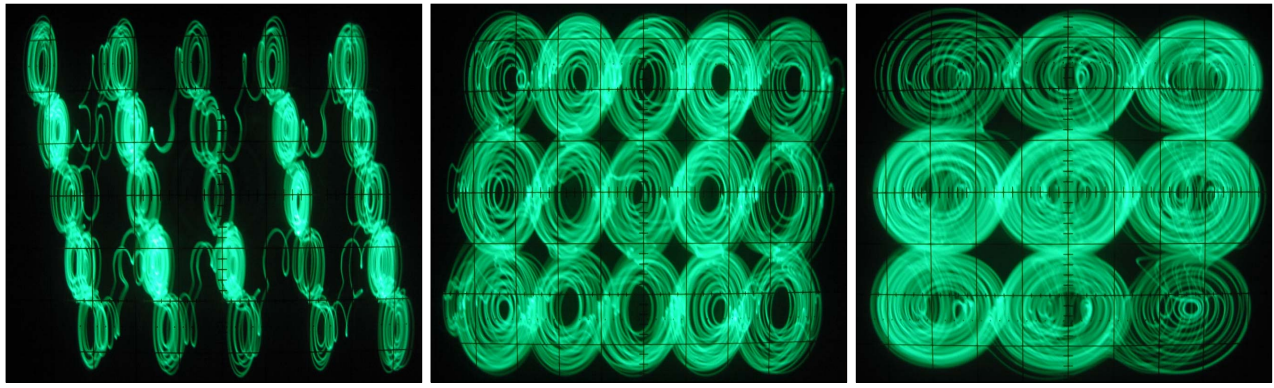


Fig. 5. Experimental observations of 4-D  $5 \times 5 \times 3 \times 3$  torus chaotic attractors. (a)  $x - y$  plane, where  $x = 0.6V/div$ ,  $y = 0.2V/div$ ; (b)  $y - z$  plane, where  $y = 0.16V/div$ ,  $z = 0.1V/div$ ; (c)  $z - w$  plane, where  $z = 0.12V/div$ ,  $w = 0.12V/div$ .

system (1) is chaotic and its Lyapunov exponents are given by  $LE_1 = 0.015$ ,  $LE_2 = 0$ ,  $LE_3 = -0.03$ ,  $LE_4 = -0.98$ .

### III. CIRCUIT IMPLEMENTATION AND EXPERIMENTAL OBSERVATIONS

Based on the operational principles of multi-torus chaotic attractors, from (1), one can construct a circuit diagram to realize various multi-scroll chaotic attractors.

Figure 4 shows such a circuit diagram. This circuit diagram includes seven different parts; that is, Part I: *basic four-order grid multi-torus circuit*  $N_0$ ; Part II: *capacitance coupling sub-circuit*  $N_d$ ; Part III: *generator*  $N_1$  *of step function series in*  $x$ -*direction*; Part IV: *generator*  $N_2$  *of step function series in*  $y$ -*direction*; Part V: *generator*  $N_3$  *of step function series in*  $z$ -*direction*; Part VI: *generator*  $N_4$  *of step function series in*  $w$ -*direction*; Part VII: *switch linkages, including*  $K_1, K_2, K_3, K_{10}, K_{11}, K_{12}, K_{13}, K_{14}, K_{15}, K_{22}$ . Assume that the supply voltages and saturated voltages of all operational amplifiers are  $V = \pm 15V$  and  $V_{sat} = \pm 13.5V$ , respectively. Furthermore, switch linkages  $K_1, K_2, K_3$  control the number of directions for the four-order grid multi-torus chaotic attractors. However, switch linkages  $K_{10}, K_{11}, K_{12}, K_{13}, K_{14}, K_{15}$  control the number of tori in  $x$ -direction and switch linkage  $K_{22}$  controls the number of tori in  $y$ -direction for four-order grid multi-torus chaotic attractors, respectively.

Assume that  $K_1, K_2, K_3, K_{11}, K_{12}, K_{22}$  are switched on and  $K_{10}, K_{13}, K_{14}, K_{15}$  are switched off. Then the circuit diagram can generate a  $5 \times 5 \times 3 \times 3$ -torus chaotic attractor for parameters  $R_x = 13.5kQ$ ,  $R_y = R_z = R_w = 54kQ$ ,  $E_{11} = 1.00$ ,  $VE_{12} = 3.00V$ ,  $E_{21} = E_{31} = E_{41} = 0.25V$ ,  $E_{22} = 0.75$ . The as shown in Fig. 5.

### IV. CONCLUSIONS

We have introduced a novel four-order system for generating 1-D  $n$ -torus, 2-D  $n \times m$ -torus, 3-D  $n \times m \times l$ -torus, 4-D  $n \times m \times l \times p$ -torus chaotic attractors. Moreover, a novel block circuit diagram is constructed for physically realizing multi-directional grid multi-torus chaotic attractors.

Also, it is the first time in the literature to report the hardware implementation of a  $5 \times 5 \times 3 \times 3$ -torus chaotic attractors.

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