Design and Implementation of *n*-Scroll Chaotic Attractors From a General Jerk Circuit

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Abstract—This paper proposes a novel nonlinear modulating function approach for generating n-scroll chaotic attractors based on a general jerk circuit. The systematic nonlinear modulating function methodology developed here can arbitrarily design the swings, widths, slopes, breakpoints, equilibrium points, shapes, and even the general phase portraits of the *n*-scroll chaotic attractors by using the adjustable sawtooth wave, triangular wave, and transconductor wave functions. The dynamic mechanism and chaos generation condition of the general jerk circuit are further investigated by analyzing the system stability. A simple block circuit diagram, including integrator, sawtooth wave and triangular wave generators, buffer, switch linkages, and voltage-current conversion resistors, is designed for the hardware implementations of various 3-12-scroll chaotic attractors via switchings of the switch linkages. This is the first time to experimentally verify a 12-scroll chaotic attractor generated by an analog circuit. In particular, the recursive formulas of system parameters and real physical circuit parameters are rigorously derived for the hardware implementations of the *n*-scroll chaotic attractors. Moreover, the adjustability of the nonlinear modulating function and the rigorous recursive formulas together provide a theoretical principle for the hardware implementations of various chaotic attractors with a large number of scrolls.

Index Terms—Jerk circuit, modulating function, sawtooth wave, triangular wave, transconductor wave, *n*-scroll chaotic attractor.

I. INTRODUCTION

O VER the last four decades, chaos has been intensively studied within the science, mathematics, and engineering communities (see, e.g., [1]). Recently, the design and circuit implementation of chaotic oscillators have been a subject of increasing interest due to their applications in various chaos-based technologies and information systems [2]–[38]. Firstly, it provides a powerful tool for further investigating the complicated

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dynamical behaviors of chaos oscillators. Secondly, it deepens the understanding of the inherent architectures of chaotic oscillators, which are very useful for systematic electronic design. Moreover, it stimulates the current research on generating various complex multiscroll chaotic attractors by using some simple electronic circuits and devices.

There have been a large number of publications devoted to this research topic of circuits design for generating multiscroll chaotic attractors. Suykens and Vandewalle [2], [3], for instance, proposed a family of n-double scroll chaotic attractors, and then Suykens *et al.* [4] introduced a more complete family of *n*-scroll instead of *n*-double scroll attractors. Suykens and Chua [5] also studied the *n*-double scroll hypercubes in 1-D CNN. A piecewise linear (PWL) implementation of n-double scrolls was presented by Arena et al. in [6]. Aziz-Alaoui [7] proposed a method for generating multispiral attractors from both autonomous and nonautonomous differential equations. A family of hyperchaotic *n*-scroll attractors was introduced by Yalcin et al. in [8]. Yalcin et al. [9] also suggested a simple circuit model for creating n-scroll chaotic attractors. The main idea of these approaches is the same-to add breakpoints into the piecewise-linear characteristic function of the nonlinear resistor in Chua's circuit [10], [11]. Noticed that hysteresis can also generate chaos [12]. Some hysteresis-based chaotic oscillators were further investigated by Elwakil and Kennedy in [13]. Then, Tang et al. [14], [15] presented a sine-function approach for generating n-scroll chaotic attractors, with a systematical circuit realization that can physically produce up to as many as ten scrolls visible on the oscilloscope. A class of circuit-independent chaotic oscillators was constructed by Elwakil and Kennedy in [16]. Ozoguz et al. [17] introduced a nonlinear transconductor approach for creating n-scroll attractors. A switching manifold approach for generating chaotic attractors with multiple-merged basins of attraction was proposed by Lü et al. in [18], [19]. Yalcin et al. introduced a family of scroll grid attractors by using a step function approach, including one-directional (1-D) *n*-scroll, two-directional (2-D) $n \times m$ -grid scroll, and three-directional (3-D) $n \times m \times l$ -grid scroll chaotic attractors [20]. Cafagna and Grassi [21], [22] developed a hyperchaotic coupled Chua's circuit approach by using sine nonlinearity instead of PWL nonlinearity for creating 1-D *n*-scroll, 2-D $n \times m$ -grid scroll, and 3-D $n \times m \times l$ -grid scroll chaotic attractors. Lü et al. [23]-[27] presented a hysteresis series approach for generating 1-D *n*-scroll, 2-D $n \times m$ -grid scroll, and 3-D $n \times m \times l$ -grid scroll chaotic attractors, with a rigorously mathematical proof for the chaotic behaviors. More recently, Lü et al. [28], [29] initiated a saturated function series method for creating 1-D *n*-scroll, 2-D $n \times m$ -grid scroll, and 3-D $n \times m \times l$ -grid scroll attractors whose chaotic behaviors were verified via a rigorous theoretical approach. Last but not least, Yu *et al.* [30] introduced a family of hyperchaotic *n*-scroll chaotic attractors in a four order system.

It should be noticed that most of the aforementioned multiscroll chaotic attractors were verified by numerical simulations. However, it is much more difficult to generate *n*-scroll chaotic attractors by physical electronic circuits. In this endeavor, Matsumoto et al. [31] designed a simple circuit to experimentally verify hyperchaotic attractors. Yalcin et al. [32] physically realized a 6-scroll attractor in a generalized Chua's circuit via a rescaling breakpoints approach, and Yalcin et al. [33] experimental confirmed the 3- and 5-scroll chaotic attractors in a generalized Chua's circuit. Elwakil and kennedy [34] proposed a systematic circuit design method for the realization of a class of hysteresis chaotic oscillators, and Elwakil et al. [35] introduced an autonomous system for chaos generation based on a third-order abstract canonical mathematical model with two hardware implementations demonstrated, using commercially available components and CMOS chip. Finally mentioned, Yu et al. [36] constructed a novel circuit to verify n-scroll chaotic attractors in a generalized Chua's circuit. Noticed also that it is very difficult to physically realize a nonlinear resistor that has an appropriate characteristic with many segments [15]. In doing so, the main obstacles are: 1) the device must have a very wide dynamic range [6], [15], [32]; 2) the slopes of those segments and their breakpoints must be adjustable easily and independently. Yet physical conditions always limit or even prohibit such circuit realizations [15].

It is well known that the Poincaré-Bendixson theorem implies that some necessary conditions for chaos to exist in an autonomous ordinary differential equation (ODE) system are three variables with at least one nonlinearity [37], [38]. Linz and Sprott [39] asked the following basic question: "What are the simplest functional forms of three-dimensional autonomous dynamical systems that still possess chaotic behavior at least for some ranges of the control parameters?" In 1979, Rössler [38] found a toroidal chaotic system of six terms with only one quadratic nonlinearity. In 1994, Sprott [40] found fourteen chaotic systems of six terms with one quadratic nonlinearity and five systems of five terms with two quadratic nonlinearities, via exhaustive computer searching. Zhang and Heidel [41], [42], then, analytically proved that many classes of systems being simpler than Sprott's models cannot be chaotic. Nevertheless, the algebraically simplest chaotic flow has not been identified to date. Further progress in this direction is to consider a special class of three-dimensional dynamical systems-the so-called *jerk systems*. Their functional forms are described by $\ddot{x} = J(x, \dot{x}, \ddot{x})$, where the first derivative of the position \dot{x} is called velocity, the second \ddot{x} is called acceleration, and the third \ddot{x} is called jerk. In 1996, Gottlieb [41], [42] simplified the basic question as follows: "What is the simplest jerk function that gives chaos?" Sprott [40] answered the question and discovered the algebraically simplest dissipative quadratic form: $\ddot{x} = -\beta \ddot{x} + (\dot{x})^2 - x$ with $2.017 \le \beta \le 2.057$. Eichhorn *et* al. [41] further pointed out that the fourteen Sprott's models of six terms with one quadratic nonlinearity as well as the simplest dissipative quadratic flow and Rössler's toroidal model can all be grouped into seven classes of polynomial functions with increasing complexity. The discovery of these simple jerk systems stimulated the present research for a general jerk system [42]: $\ddot{x}' + \beta \ddot{x} + \dot{x} = f(x)$, where f(x) is a simple nonlinear function.

Today, it is known that jerk circuits have some practical applications in, for example, broad-band signal generations and secure communications. This is because they are simple circuits that are easy to build, to be re-scaled (to any desired frequencies), and to analyze, predict, and control with very high accuracy [42]. On the other hand, multiscroll chaotic attractors have many practical applications [43], [44], but the aforementioned general jerk system can only generate oneor double-scroll attractors [39]-[42]. Therefore, it is very interesting to ask whether or not the general jerk circuits can be slightly modified so as to generate *n*-scroll chaotic attractors. This paper gives a positive answer to this question. More precisely, this paper proposes a nonlinear modulating function approach for creating n-scroll chaotic attractors based on a general jerk circuit. The dynamic mechanism and chaos generation condition of the general jerk circuit are then investigated by analyzing the system stability. In particular, this systematic nonlinear modulating function approach can arbitrarily design the swings, widths, slopes, breakpoints, equilibrium points, shapes, and even some phase portraits of the n-scroll chaotic attractors via the adjustable sawtooth wave, triangular wave, and transconductor wave functions. In comparison, most of the reported *n*-scroll attractors can only design different numbers of scrolls and equilibrium points, where many technical parameters such as swings, widths, slopes, shapes, and phase portraits cannot be designed at one's will. In this paper, moreover, the recursive formulas of system parameters and real physical circuit parameters will be rigorously derived for the hardware implementations of the n-scroll chaotic attractors. In addition, this paper reports for the first time an experimental verification of a 12-scroll chaotic attractor.

The rest of the paper is organized as follows. In Section II, a general jerk circuit is introduced and some conditions for chaos generation are derived. The proposed design approach is then discussed in Section III, for generating *n*-scroll chaotic attractors via the general jerk circuit. In Section IV, circuit implementations of the chaotic attractors with a large number of scrolls are further investigated, and the recursive formulas of system parameters and real physical circuit parameters are also rigorously derived. Conclusions are finally drawn in Section V.

II. GENERAL JERK CIRCUITS

In this section, a general jerk circuit is introduced and some conditions for chaos generation are derived.

A. General Jerk Circuit

The general jerk circuit is described by

$$\ddot{x} + \beta \ddot{x} + \gamma \dot{x} = f(x) \tag{1}$$

where β, γ are real parameters, f(x) is a nonlinear function, $\dot{x} = ((dx)/(d\tau))$ is the velocity, $\ddot{x} = ((d^2x)/(d\tau^2))$ is the acceleration, $\ddot{x} = ((d^3x)/(d\tau^3))$ is the jerk (or, the rate of change of the acceleration by mechanical means), $\tau = (t/(R_0C_0))$, in

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Fig. 1. Chaotic attractors of jerk system (1). (a) Single-scroll. (b) Double-scroll.

which $(1/R_0C_0)$ is the transformation factor of the time scale, and also the integral constant of the integrator. For simplicity, assume that $\beta = 0.6, \gamma = 1$. Sprott and Linz [39]–[42] investigated the dynamical behaviors of system (1). When f(x) =|x|-1, system (1) has a single-scroll chaotic attractor, as shown in Fig. 1(a); when $f(x) = \operatorname{sgn}(x) - x$, system (1) has a doublescroll chaotic attractor, as shown in Fig. 1(b).

A fundamental question is: How far the functional form of the nonlinearity in f(x) can be weakened while keeping the chaotic behavior of system (1)? In this concern, Arneodo et al. [45], [46] discovered chaos in a cubic nonlinearity and a special PWL function. Rul'kov, et al. [47] constructed an RLC circuit via a nonlinear amplifier to generate a specific form of f(x). Sprott [42] proposed some elementary functions f(x) for creating chaos, such as the absolute function $\pm (B|x| - C)$, maximum value function $-B\max\{x,0\} + C$, sign function Bx - CCsgn(x), polynomial function $\pm B(((x^2)/C) - C)$, sine (or cosine) function $\pm ((B\sin(Cx))/C)$, and transconductor function $-B[x - 2((\tanh(Cx))/C)]$. Elwakil and Kennedy [16], [35] designed a bipolar switching constant to produce chaos in the jerk system (1). Moreover, some other simple functions such as hysteresis function and delta function can also create chaos in the jerk system (1), [42].

B. Preliminaries

In this subsection, some conditions for chaos generation are discussed.

Integrating system (1) with respect to time τ , one has

$$\ddot{x} + \beta \dot{x} + \gamma x = \int_0^\tau f(x) d\tau.$$
(2)

System (2) is a damped harmonic oscillator driven by a nonlinear memory (self-feedback) term $\int_0^{\tau} f(x) d\tau$. Note that system (2) often appears in feedback control of an oscillator, in which the experimentally available variable is a transformed and integrated version of the original dynamical variable [41]. Moreover, system (2) is also a special case of the so-called Newtonian jerk dynamics [39]. In system (2), for bounded solutions, f(x) must be averaged to zero along the system orbits, which means that any continuous f(x) must have at least one zero at $x = x_0$ [39]. The following is a result for the stability of equilibrium point $(x_0, 0, 0)$ of the jerk system (1).

Lemma 1: Assume that f(x) is differentiable at the equilibrium point $(x_0, 0, 0)$. A necessary and sufficient condition for the stability of the equilibrium point $(x_0, 0, 0)$ is that $\beta > 0$ and $-\beta\gamma < f' < 0$, where $f' = ((df)/(dx))|_{x=x_0}$.

Proof: The characteristic equation of the jerk system (1) is

$$\lambda^3 + \beta \lambda^2 + \gamma \lambda - f' = 0 \tag{3}$$

where $f' = ((df)/(dx))|_{x=x_0}$. From the Routh-Hurwitz Criterion, the real parts of the roots λ are negative if and only if the following conditions hold:

$$\beta > 0, \quad -f' > 0, \quad \beta\gamma + f' > 0.$$

That is, the equilibrium point $(x_0, 0, 0)$ is stable if and only if $\beta > 0$ and $-\beta\gamma < f' < 0$. Thus, the proof is completed.

It is easy to see that the jerk system (1) undergoes a Hopf bifurcation at $f' = -\beta\gamma$, where $\lambda = \pm i$ for $\gamma = 1$. According to Lemma 1, one should design some equilibrium points to satisfy f' > 0 or $f' < -\beta\gamma$ in order to generate chaos in system (1). That is, one should design the nonlinearity with either a positive slope at its equilibrium point or a suitable negative slope that implies a negative resistance in the corresponding circuit [41]. The jerk system (1) with f' > 0 apparently requires at least two equilibrium points for chaos generation; however, system (1) with $f' < -\beta$ only need one [41].

Jerk circuits are easy to build and to be re-scaled over a wide range of frequencies. Moreover, jerk circuits have a variety of dynamical behaviors and are similar in spirit to Chua's circuit [10], [11]. However, Chua's circuit has a very complicated analytical form in terms of \ddot{x} , with more than four terms including step functions, delta functions, and their products with derivatives of x. Therefore, such a Chua's circuit is difficult to construct, to re-scale, and to analyze, due also to the needed inductor with its frequency-dependent resistive losses [42].

Denote $p = \gamma - (1/3)\beta^2$, $q = (2/27)\beta^3 - (1/3)\beta\gamma - f'$, and $\Delta = -((\beta^3 f')/27) - ((\beta^2 \gamma^2)/108) + ((\beta\gamma f')/6) + ((\gamma^3)/27) + ((f'^2)/4)$. Then, solving (3) gives $\lambda_1 = -\frac{\beta}{3} + \sqrt[3]{-\frac{q}{2} + \sqrt{\Delta}} + \sqrt[3]{-\frac{q}{2} - \sqrt{\Delta}}$ (4)



Fig. 2. Constructing graph of $f(x) = |F(x)| \operatorname{sgn}(x) - x$. (a) F(x) = 4, 8, 12. (b) $F(x) = 5 \sin(1.27x)$; (c) $F(x) = 10 \sin(1.28x)$.

and

$$\lambda_{2,3} = -\frac{\beta}{3} - \frac{1}{2} \left(\sqrt[3]{-\frac{q}{2} + \sqrt{\Delta}} + \sqrt[3]{-\frac{q}{2} - \sqrt{\Delta}} \right)$$
$$\pm \frac{\sqrt{3}}{2} i \left(\sqrt[3]{-\frac{q}{2} + \sqrt{\Delta}} - \sqrt[3]{-\frac{q}{2} - \sqrt{\Delta}} \right)$$
$$\equiv \alpha \pm \xi i. \tag{5}$$

Obviously, for $\beta = 0.6$, $\gamma = 1$, p = 0.88, q = -0.184 - f', and $\Delta = 0.25f'^2 + 0.092f' + (7/1500)$. If $\Delta > 0$, then $f' > ((-0.552 + 2\sqrt{0.034176})/3) \approx -0.0608$ and $f' < ((-0.552 - 2\sqrt{0.034176})/3) \approx -0.3072$. Numerical calculation shows that the jerk system (1) may generate chaos under the conditions that $\Delta > 0$, $\lambda_1 < 0$, and $\alpha > 0$. That is, there exists a *saddle point of index 2* in system (1), [27]–[29]. Indeed, the *saddle points of index 2* play a key role in the chaos generation in system (1).

III. DESIGN OF n-SCROLL CHAOTIC ATTRACTORS

In this section, a systematic design approach is presented for generating n-scroll chaotic attractors in the general jerk system (1).

A. Designing Scroll Nesting Chaotic Attractors via Modulating Function

In this subsection, a swing modulating function of double sawtooth wave is constructed to generate multiscroll chaotic attractors in the jerk system (1). The function is described by

$$f(x) = |F(x)|\operatorname{sgn}(x) - x \tag{6}$$

where F(x) is the swing modulating function, which controls the swings of scrolls and equilibrium points of system (1). Fig. 2 shows the constructing graph of f(x). In more detail, Fig. 2(a) shows the constant case for F(x) = 4, 8, 12; Fig. 2(b) and (c) shows the sine function cases for $F(x) = 5\sin(1.27x)$ and $F(x) = 10\sin(1.28x)$, respectively. When the modulating function increases, system (1) with (6) creates a large-scale double-scroll attractor; when the modulating function decreases, system (1) with (6) generates a smaller double-scroll attractor. Especially, when the modulating function varies with variable x, system (1) with (6) produces various nesting double-scrolls to form a complex multiscroll attractor.

It is noticed that the modulating function $F(\cdot)$ may be a autonomous function, or a nonautonomous function produced by

external signals. Of course, $F(\cdot)$ can be a constant in the special case. To generate chaos in system (1) with (6), the modulating function $F(\cdot)$ has to satisfy some conditions. In the following, assume that

$$F(x) = A\sin(ax) \tag{7}$$

where A, a > 0 are parameters.

If $(1/A) \geq a, f(x)$ has a unique zero, $x_0 = 0$; if $((2a)/(3\pi)) < (1/A) < a, f(x)$ has three zeros, $x_0, x_{\pm 1}$; if $(1/A) = ((2a)/((2k+1)\pi))$ for $k \in N, f(x)$ has 4k + 1 zeros, $x_0, x_{\pm i}(i = 1, \ldots, \pm 2k)$; if $((2a)/((2k+3)\pi)) < (1/A) < ((2a)/((2k+1)\pi))$ for $k \in N, f(x)$ has 4k+3 zeros, $x_0, x_{\pm i}(i = 1, \ldots, \pm (2k+1))$. Obviously, $f' = Aa \cos(ax) - 1$ for $((2k\pi)/a) \leq x \leq (((2k+1)\pi)/a)(k = 0, 1, \ldots)$, and $(((2k-1)\pi)/a) \leq x \leq ((2k\pi)/a)(k = 0, -1, \ldots)$, and $f' = -Aa \cos(ax) - 1$ for $(((2k\pi)/a)(k = 1, 2, \ldots))$ and $(2k\pi/a) \leq x \leq ((2k\pi)/a)(k = -1, -2, \ldots)$.

It is easy to verify the stabilities of the equilibrium points $(x_i, 0, 0)$ of the jerk system (1) with (6) and (7), by using Lemma 1, (4) and (5) together.

Assume that A = 5, a = 1.27. Then, system (1) with (6) and (7) has a scroll-nesting 4-scroll attractor, as shown in Fig. 3(a) and (b). Similarly, assume that A = 10, a = 1.28. Then, system (1) with (6) and (7) has a scroll-nesting 8-scroll attractor, as shown in Fig. 3(c) and (d).

B. Designing Multiscroll Chaotic Attractors via Adjustable Sawtooth Wave

In this subsection, an adjustable sawtooth wave is constructed for generating various multiscroll chaotic attractors.

To create the chaotic attractor with an even number of scrolls, the adjustable sawtooth wave is described by

$$f_{1}(x) = A_{0} \operatorname{sgn}(x) + \sum_{i=1}^{M} \left[\frac{A_{i-1} + A_{i}}{2} \operatorname{sgn}\left(x - \frac{2}{B} \sum_{j=0}^{i-1} A_{j}\right) \right] + \sum_{i=1}^{M} \left[\frac{A_{i-1} + A_{i}}{2} \operatorname{sgn}\left(x + \frac{2}{B} \sum_{j=0}^{i-1} A_{j}\right) \right] - Bx \quad (8)$$

where all parameters $A_i > 0(i = 0, 1, 2, ...)$ and $B \in [0.7, 1.2]$, which can generate 2M + 2(M = 1, 2, 3, ...) scrolls in a attractor.



Fig. 3. Scroll nesting chaotic attractor. (a) and (b) 4-scroll $(A = 5, \alpha = 1.27)$. (c) and (d) 8-scroll $(A = 10, \alpha = 1.28)$.

Similarly, to generate the chaotic attractor with an odd number of scrolls, the adjustable sawtooth wave is described by

$$f_{2}(x) = \sum_{i=1}^{M} \left\{ \frac{A_{i-1} + A_{i}}{2} \operatorname{sgn} \left[x - \frac{1}{B} \left(2 \sum_{j=0}^{i-1} A_{j} - A_{0} \right) \right] \right\} + \sum_{i=1}^{M} \left\{ \frac{A_{i-1} + A_{i}}{2} \operatorname{sgn} \left[x + \frac{1}{B} \left(2 \sum_{j=0}^{i-1} A_{j} - A_{0} \right) \right] \right\} - Bx$$
(9)

where all parameters $A_i > 0(i = 0, 1, 2, ...)$ and $B \in [0.7, 1.2]$, which can create 2M + 1(M = 1, 2, 3, ...) scrolls in the attractor.

Note that all characteristic quantities of the multiscroll chaotic attractor, including the swing, width, slope, and equilibrium points, can be determined beforehand by the system parameters $A_i(i = 0, 1, ..., M)$ and B. By adjusting these parameters, one can arbitrarily design the swing, width, slope, and equilibrium points, to generate various multiscroll attractors. For example, when $A_0 = A_1 = \cdots = A_M$, systems (8) and (9) produce multiscroll attractors with the same swing and



Fig. 4. Adjustable sawtooth wave $f_1(x)$ and $f_2(x)$.

width via the sawtooth wave with the same swing and width, which is a special case of the general adjustable sawtooth wave. Fig. 4 shows the adjustable sawtooth waves $f_1(x)$ in (8) and $f_2(x)$ in (9).

Here, assume that: (i) $f_1(x)$ and $f_2(x)$ are odd functions; (ii) the zeros of $f_1(x)$ and $f_2(x)$ lie in the centers of two neighboring breakpoints. Then, one can rigorously deduce a set of recursive formulas on the parameters of sawtooth wave. Due to the symmetry of the odd functions $f_1(x)$ and $f_2(x)$, one only needs to

consider the case $x \ge 0$ for the sawtooth wave. One can derive the recursive formulas as follows.

- 1) The slopes of the sawtooth waves $f_1(x)$ and $f_2(x)$ are -B, satisfying $B \in [0.7, 1.2]$.
- 2) Denote the swings of the scrolls of the sawtooth waves $f_1(x)$ and $f_2(x)$ by $E_i(i = 0, 1, ..., M)$. Then, the recursive formulas of E_i are

$$E_0 = 2A_0, \quad E_i = A_{i-1} + A_i \tag{10}$$

where i = 1, ..., M.

3) Denote the widths between two neighboring scrolls of the sawtooth waves $f_1(x)$ and $f_2(x)$ by $W_i(i = 0, 1, ..., M - 1)$. Then, the recursive formulas of W_i (except the outside edge scroll) are

$$W_i = \frac{2A_i}{B} \tag{11}$$

where i = 0, 1, ..., M - 1.

4) Denote the breakpoints of the sawtooth waves $f_1(x)$ and $f_2(x)$ by $S_i(i = 0, 1, ..., M)$. Then, the recursive formulas of S_i are

$$\begin{cases} S_{i,f_1} = \frac{1}{B} \sum_{j=0}^{i-1} 2A_j \\ S_{i,f_2} = \frac{1}{B} \left(\sum_{j=0}^{i-1} 2A_j - A_0 \right) \end{cases}$$
(12)

where i = 1, 2, ..., M.

5) Denote the zeros of the sawtooth waves $f_1(x)$ and $f_2(x)$ by $P_i(i = 0, 1, ..., M)$. Then, the recursive formulas of P_i are

$$\begin{cases} P_{i,f_1} = \frac{1}{B} \left(\sum_{j=0}^{i-1} 2A_j - A_{i-1} \right) \\ P_{i,f_2} = \frac{1}{B} \left(\sum_{j=0}^{i-1} 2A_j - A_{i-1} - A_0 \right) \end{cases}$$
(13)

where i = 1, ..., M.

Moreover, the stabilities of the equilibrium points $(P_{i,f_j}, 0, 0)$ for $i = 1, \ldots, M$ and j = 1 (or j = 2) of the jerk system (1) with (8) [or (9)] can be confirmed by Lemma 1, (4) and (5).

In the following, all the parameters of the chaotic attractor with even number of scrolls are calculated by using the recursive formulas (10)–(13). Let M = 5, so that 2M + 2 = 12. It is further investigated four kinds of 12-scroll chaotic attractors with different sizes. That is, Type I: multiscroll attractors, with the sizes of the scrolls gradually increasing from the center to both sides; Type II: multiscroll attractors, with the sizes of the scrolls gradually decreasing from the center to both sides; Type III: multiscroll attractors, with the scrolls alternating between small and large scrolls; Type IV: multiscroll attractors, with all scrolls being same in size. Tables I–V show the detailed parameters values for $A_i(0 \le i \le 5)$, slope -B, swings $E_i(0 \le i \le 5)$, widths $W_i(0 \le i \le 4)$, breakpoints $S_i(0 \le i \le 5)$, and zeros $P_i(0 \le i \le 5)$ of the 12-scroll attractor.

TABLE I Parameters $A_i (0 \leq i \leq 5)$ and B of 11- and 12-Scroll Attractors

Туре	A_0	A_1	A_2	A_3	A_4	A_5	B
I	0.30	0.34	0.38	0.42	0.46	0.50	1.00
II	0.50	0.46	0.42	0.38	0.34	0.30	1.00
III	0.35	0.25	0.35	0.25	0.35	0.25	1.00
IV	0.25	0.25	0.25	0.25	0.25	0.25	1.00

TABLE II Swings $E_i (0 \le i \le 5)$ of 12-Scroll Attractor

Туре	E_0	E_1	E_2	E_3	E_4	E_5
Ι	0.60	0.64	0.72	0.80	0.88	0.96
II	1.00	0.96	0.88	0.80	0.72	0.64
III	0.70	0.60	0.60	0.60	0.60	0.60
IV	0.50	0.50	0.50	0.50	0.50	0.50

 $\begin{array}{c} \text{TABLE III} \\ \text{Widths } W_i (0 \leq i \leq 4) \text{ of 11- and 12-Scroll Attractors} \end{array}$

Туре	W_0	W_1	W_2	W_3	W_4
I	0.60	0.68	0.76	0.84	0.92
II	1.00	0.92	0.84	0.76	0.68
III	0.70	0.50	0.70	0.50	0.70
IV	0.50	0.50	0.50	0.50	0.50

TABLE IV BREAKPOINTS $S_i (0 \le i \le 5)$ of 12-Scroll Attractor

Туре	S_0	S_1	S_2	S_3	S_4	S_5
Ι	0.00	0.60	1.28	2.04	2.88	3.80
II	0.00	1.00	1.92	2.76	3.52	4.20
III	0.00	0.70	1.20	1.90	2.40	3.10
IV	0.00	0.50	1.00	1.50	2.00	2.50

 $\begin{array}{c} {\rm TABLE} \ {\rm V} \\ {\rm Zeros} \ P_i (0 \leq i \leq 5) \ {\rm of} \ 12 \ {\rm Scroll} \ {\rm Attractor} \end{array}$

Туре	P_0	P_1	P_2	P_3	P_4	P_5
Ι	0.30	0.94	1.66	2.46	3.34	4.30
II	0.50	1.46	2.34	3.14	3.86	4.50
III	0.35	0.95	1.55	2.15	2.75	3.35
IV	0.25	0.75	1.25	1.75	2.25	2.75

TABLE VI SWINGS $E_i (1 \le i \le 5)$ of 11-Scroll Attractor

Туре	E_1	E_2	E_3	E_4	E_5
Ι	0.64	0.72	0.80	0.88	0.96
II	0.96	0.88	0.80	0.72	0.64
III	0.60	0.60	0.60	0.60	0.60
IV	0.50	0.50	0.50	0.50	0.50

Similarly, one can calculate all the parameters of the chaotic attractor with odd number of scrolls by using the recursive formulas (10)–(13). Let M = 5, so that 2M + 1 = 11. It is to further investigate four kinds of 11-scroll chaotic attractors with different sizes, including Types I, II, III, IV specified above. Tables I, III, and VI–VIII show the detailed parameters values for $A_i(0 \le i \le 5)$, B, swings $E_i(0 \le i \le 5)$, widths $W_i(0 \le i \le 4)$, breakpoints $S_i(0 \le i \le 5)$, and zeros $P_i(0 \le i \le 5)$ of the 11-scroll attractor, respectively.



Fig. 5. Numerical simulations of a 12-scroll attractor. (a) Type I. (b) Type II. (c) Type III. (d) type IV.

TABLE VII BREAKPOINTS $S_i(1 \le i \le 5)$ of 11-Scroll Attractor

Туре	S_1	S_2	S_3	S_4	S_5
Ι	0.30	0.98	1.74	2.58	3.50
II	0.50	1.42	2.26	3.02	3.70
III	0.35	0.85	1.55	2.05	2.75
IV	0.25	0.75	1.25	1.75	2.25

TABLE VIII ZEROS $P_i(0 \le i \le 5)$ of 11-Scroll Attractor.

Туре	P_0	P_1	P_2	P_3	P_4	P_5
Ι	0.00	0.64	1.36	2.16	3.04	4.00
II	0.00	0.96	1.84	2.64	3.36	4.00
III	0.00	0.60	1.20	1.80	2.40	3.00
IV	0.00	0.50	1.00	1.50	2.00	2.50

According to (1), (8), and Table I, one can get four kinds of 12-scroll chaotic attractors, as shown in Fig. 5. From (1), (9), and Table I, one can get four kinds of 11-scroll chaotic attractor, as shown in Fig. 6.

C. Designing Multiscroll Chaotic Attractors via Adjustable Triangular Wave

In this subsection, an adjustable triangular wave is constructed, to create various multiscroll chaotic attractors.

In most chaotic circuits, such as Chua's circuit, four-dimensional MCK chaotic circuit, and some Sprott's chaotic jerk circuits, their PWL functions have constant breakpoints and slopes. In the following, a PWL function with varying breakpoints and slopes is constructed, to generate single-scroll and double-scroll attractors in the jerk system (1). The function is described by

$$f(x) = \frac{A}{2\alpha} (|x + \alpha| - |x - \alpha|) - Bx$$
$$= \begin{cases} -Bx - A, & x < -\alpha \\ \frac{A - \alpha B}{\alpha} x, & -\alpha \le x \le \alpha \\ -Bx + A, & x > \alpha \end{cases}$$
(14)

where parameters $A > 0, B \in [0.8, 1.2]$, and $\alpha \in (0, (A/B)]$ represents the varying breakpoints.

Fig. 7 shows the evolving graph of f(x) with parameter α , where the slopes of two side radials are k = -B, and the slope of the middle segment is $k = ((A - \alpha B)/\alpha)$.

In system (1) with (14), assume that A = B = 1. Then, $\alpha \in (0, 1]$. Fig. 8(a) shows the bifurcation graph of the breaking parameter α of system (1) with (14). Fig. 8(b) displays the Lyapunov exponent spectrum of the breaking parameter α of system (1) with (14). Fig. 8(c) shows the maximum Lyapunov exponent spectrum of the breaking parameter α of system (1) with (14). Fig. 8(d) displays the power spectrum of the breaking parameter α of double-scroll attractor. It is clear from Fig. 8(a) that system (1) gradually evolves into a chaotic region through a typical doubling-period bifurcation route, where the black areas are chaotic areas and the white areas in the black areas are periodic



Fig. 6. Numerical simulations of a 11-scroll attractor. (a) Type I. (b) Type II. (c) Type III. (d) Type IV.



Fig. 7. PWL odd function f(x) with varying breaking parameter α .

windows. Further numerical investigations reveal that system (1) with (14) can generate both single- and double-scroll attractors in the chaotic region. When $0.465 < \alpha < 0.483$ and $0.50 < \alpha < 0.52$, there exists a single-scroll attractor, as shown in Fig. 8(e); when $0 < \alpha < 0.3$, there exists a double-scroll attractor, as shown in Fig. 8(f). It is very interesting to see that the single-scroll and double-scroll coexist in the chaotic region of system (1) with (14).

Based on (14), to generate the chaotic attractor with an even number of scrolls, the adjustable triangular wave is constructed as

$$f_1(x) = \sum_{n=-M}^{M} \frac{A}{2\alpha_n} \left[\left| \left(x - \frac{2An}{B} \right) + \alpha_n \right| - \left| \left(x - \frac{2An}{B} \right) - \alpha_n \right| \right] - Bx \quad (15)$$

where parameters $A > 0, 0.8 \le B \le 1.2, \alpha_n \in (0, ((3A)/10B)]$ $(n = 0, \pm 1, \dots, \pm M), M = 1, 2, \dots$, which can create 2M + 2 scrolls in the chaotic attractor.

Similarly, to create a chaotic attractor with an odd number of scrolls, the adjustable triangular wave is constructed as

$$f_2(x) = \sum_{\substack{n=-M\\n\neq 0}}^M \frac{A}{2\alpha_n} \left[\left| \left(x - \frac{A}{B} \left(2n - \frac{|n|}{n} \right) \right) + \alpha_n \right| - \left| \left(x - \frac{A}{B} \left(2n - \frac{|n|}{n} \right) \right) - \alpha_n \right| - Bx \quad (16)$$

where parameters $A > 0, 0.8 \le B \le 1.2, \alpha_n \in (0, ((3A/10B))](n = \pm 1, \pm 2, \dots, \pm M), M = 1, 2, \dots,$ which can create 2M + 1 scrolls in the chaotic attractor.

It is noticed that the characteristic quantities of the multiscroll attractor, such as the swings, widths, and slopes, can be determined by parameters A, B, α_n . Moreover, the negative slopes of the above triangular waves are $k_- = -B$; and the positive slopes of the above triangular waves are $k_+ = ((A - \alpha_n B)/\alpha_n)$. Especially, when $\alpha_n \to 0$, the triangular wave moves to the sawtooth wave. Furthermore, the following are true.

- 1) If $f_1(x)$ and $f_2(x)$ are odd functions, then $\alpha_i = \alpha_{-i}$ for $i = 1, 2, \dots, M$.
- 2) Parameters α_n can adjust the swings and widths of the scrolls of the multiscroll attractor. If all α_n are same, all



Fig. 8. (a) Bifurcation diagram of the breaking parameter α . (b) Lyapunov exponent spectrum of system (1) with (14). (c) Maximum Lyapunov exponents of system (1) with (14). (d) Power spectrum of the double-scroll attractor. (e) Single-scroll attractor ($\alpha = 0.52$). (f) Double-scroll attractor ($\alpha = 0.3$).

scrolls of f(x) have the same swings and widths; otherwise, all scrolls of f(x) have different swings and widths. The detailed formulas are similar to those of the sawtooth wave, so they are omitted here.

3) Parameters α_n can also adjust the shapes and even the phase portrait of the multiscroll attractor. Assume that parameters A, B are constants. Thus, the phase portraits will be away from the equilibrium points as the parameter α_n increases; and the phase portrait will be close to the equilibrium points as the parameter α_n decreases. Fig. 9(a) shows the case of the phase portrait being away from the equilibrium points, where $A = 0.8, B = 1.2, \alpha_i = 0.18$ ($i = 0, \pm 1, \pm 2$). Fig. 9(b) shows the case of the

phase portrait being close to the equilibrium points, where $A = 0.8, B = 1.2, \alpha_i = 0.018 \ (i = 0, \pm 1, \pm 2).$

In the following, it is to further investigate the dynamical behaviors of system (1) with the triangular wave (15).

Denote the corresponding zeros of the segments with positive and negative slopes of the triangular wave $f_1(x)$ as $E_{q,n}^+$ and $E_{q,n}^-$, respectively; that is

$$E_{q,n}^{+} = \frac{2nA}{B} \quad (n = 0, \pm 1, \dots, \pm M)$$

$$E_{\overline{q},n}^{-} = \left(2n - \frac{|n|}{n}\right) \frac{A}{B} \quad (n = \pm 1, \pm 2, \dots, \pm M).$$



Fig. 9. 6-scroll chaotic attractor. (a) Phase portrait being away from equilibrium points ($\alpha = 0.18$). (b) Phase portrait being close to equilibrium points ($\alpha = 0.018$).

Let $\dot{x} = y$ and $\ddot{x} = z$. Then, the corresponding Jacobian matrices and their characteristic equations of the zeros $E_{q,n}^+$ and $E_{q,n}^-$ are

$$J = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ k & -\gamma & -\beta \end{pmatrix}$$
(17)

and

$$\lambda^3 + \beta \lambda^2 + \gamma \lambda - k = 0. \tag{18}$$

where $k = ((A - \alpha B)/\alpha)$ for the zeros $E_{q,n}^+$ and k = -B for the zeros $E_{q,n}^-$. Furthermore, the stabilities of equilibrium points $(E_{q,n}^{\pm}, 0, 0)$ of the jerk system (1) with (15) (or (16)) can be confirmed by using Lemma 1, (4), and (5) together.

Theoretical analysis shows that all equilibrium points $(E_{q,n}^{\pm}, 0, 0)$ can be classified into two different kinds: saddle points of index 1 $(E_{q,n}^{+}, 0, 0)$ and saddle points of index 2 $(E_{q,n}^{-}, 0, 0)$. That is, there exist saddle points of index 1 and saddle points of index 2 in the triangular wave. However, there only exists a saddle points of index 2 in the sawtooth wave. Therefore, the inherent mechanisms of chaos generation are different for the triangular wave and sawtooth wave.

For example, when $A = 0.8, B = 1.2, \alpha_i = 0.18(i = 0, \pm 1, \pm 2)$, system (1) has a 6-scroll attractor as shown in Fig. 9(a). The corresponding eigenvalues are $\lambda_1^+ = 1.1146, \lambda_{2,3}^+ = -0.8573 \pm 1.4751j$ for all $E_{q,n}^+$ and $\lambda_1^- = -0.9237, \lambda_{2,3}^- = 0.1619 \pm 1.1282j$ for all $E_{q,n}^-$. Therefore, all $(E_{q,n}^+, 0, 0)$ are saddle points of index 1 and all $(E_{q,n}^-, 0, 0)$ are saddle points of index 2.

It follows from the above theoretical analysis that the eigenvalues λ_1^- , $\lambda_{2,3}^-$ can drive the trajectories in the neighboring regions of $(E_{q,n}^-, 0, 0)$ to rotate around the saddle points of index $2(E_{q,n}^-, 0, 0)$ so as to form a scroll; the eigenvalues λ_1^+ , $\lambda_{2,3}^+$ can drive the trajectories in the neighboring regions of $(E_{q,n}^+, 0, 0)$ to move away from the saddle points of index 1 $E_{q,n}^+$ and to go from a scroll to its neighboring scrolls so as to form the whole multiscroll chaotic attractor. Therefore, these saddle points are important to the formation of the multiscroll attractors.

D. Designing Multiscroll Chaotic Attractors via Adjustable Transconductor Wave

In this subsection, a smooth nonlinear function (the adjustable transconductor wave) is constructed to replace the sawtooth wave and triangular wave, to create multiscroll chaotic attractors in the jerk system (1).

To generate the chaotic attractor with an even number of scrolls, the adjustable transconductor wave is constructed as

$$f_1(x) = \sum_{n=-M}^{M} A \tanh\left[C_n\left(x - \frac{2nA}{B}\right)\right] - Bx \qquad (19)$$

where A, B, C_n are adjustable parameters, and $M \in N$.

Similarly, to create a chaotic attractor with an odd number of scrolls, the adjustable transconductor wave is constructed as

$$f_2(x) = \sum_{\substack{n=-M\\n\neq 0}}^M A \tanh\left[C_n\left(x - \left(2n - \frac{|n|}{n}\right)\frac{A}{B}\right)\right] - Bx$$
(20)

where A, B, C_n are adjustable parameters, and $M \in N$.

Notice that the parameters A, B, C_n have the same physical meanings as the parameters A, B, α_n of the triangular wave.

Similarly, one can determine the stabilities of the equilibrium points. Fig. 10(a) and (b) shows the numerical simulation results of the 8- and 7-scroll attractors, respectively, where $A = 2, B = 1, C_n = 5$.

IV. CIRCUIT IMPLEMENTATION FOR MULTISCROLL CHAOTIC ATTRACTORS

In this section, some fundamental principles are discussed, for designing circuits to generate multiscroll chaotic attractors, especially *n*-scroll attractors with a large number of scrolls (n > 10). Some experimental observations are also presented.

A. Fundamental Principle for Circuit Design for Multiscroll Attractor

Based on the operational principles of sawtooth wave and triangular wave, according to (1), (8), (9), (15), and (16), one can



Fig. 10. Parameters $A = 2, B = 1, C_n = 5$. (a) 7-scroll. (b) 8-scroll.

design a circuit diagram to realize various multiscroll chaotic attractors.

Fig. 11 shows the circuit diagram. This circuit diagram includes five different parts; that is, Part I: *integrator* N_0 ; Part II: *sawtooth wave and triangular wave generator* N_1 ; Part III: *buffer* N_2 ; Part IV: *switch linkages, including* $K, K_{10}, K_{11}, K_{12}, K_{13}, K_{14}, K_{15}$; Part V: *voltage-current conversion resistors* $R10 \sim R15$.

Note that the buffer N_2 can greatly improve the load-ability of OP1, which is very important for generating more than 10 scrolls attractor by using a physical circuit. The number of scrolls can be completely controlled by the switchings of the switch linkages, $K_{10}, K_{11}, K_{12}, K_{13}, K_{14}, K_{15}$. The circuit diagram can physically realize 3-12-scroll chaotic attractors by adjusting the switch linkages. Also, the generator N_1 can create sawtooth wave and triangular wave via the switching of the switch linkage K. The difference between the sawtooth wave oscillator and the triangular wave oscillator is the changing time between the charging and the discharging of the capacitor. When the output of the operational amplifier is a positive voltage, it is being charged rapidly to a small resistance value. When the output of the operational amplifier is a negative voltage, it is being charged gradually to a large resistance value. Here, $(1/(R_0C_0))$ is the integral constant of the integrator N_0 , and the transformation factor of the time scale.

Assume that $R_0 = 1 \text{ k}\Omega$. Then, the transformation factor of the time scale will vary with C_0 , which leads to the change of the spectrum range of the chaotic signal. In all experiments, $R_0 =$ $1 \text{ k}\Omega$ and $C_0 = 33 \text{ nF}$. Moreover, all original devices shown in Fig. 11 are operational amplifiers of type TL082 with voltage supply ± 15 V. The experimental results show that the saturated voltage of the operational amplifier is close to ± 13.5 V. For convenience, all resistors shown in Fig. 11 are adjustable resistors with high precision, or potentiometers.

The circuit experimental results show that the dynamic ranges with high precision of the operational amplifiers are limited. Under the condition of small input signals, the input and output of the operational amplifier can keep a high operational precision. However, under the condition of large input signals, the input and output of the operational amplifier cannot keep a high operational precision, which often causes an increasing error. Moreover, the parameter scatters of various operational amplifiers and other devices (such as resistors and capacitances) also increase the error. For these reasons, it is almost impossible for the physical chaotic circuit to generate chaotic attractors with a large number of scrolls, especially for more than ten scrolls in the attractor. Up to now, there does not seem to be any result reported in the literature on physical circuit implementation for chaotic attractors with more than ten scrolls.

To overcome these difficulties, one has to decrease the errors of the operational amplifiers as quickly as possible. Note that it is important to select suitable system parameters $A_i(i = 0, ..., M)$ and B for the circuit implementation if one wants to generate attractors with more than ten scrolls. Here, we decrease the input signals of all operational amplifiers by decreasing the system parameters $A_i(i = 0, ..., M)$. However, the values of $A_i(i = 0, ..., M)$ cannot be too small for technical reasons. After numerous real circuit experimental trials, we select a set of suitable system parameters for $A_i(i = 0, ..., 5)$ and B as listed in Table I. According to (12), one can deduce the voltages $S_i(i = 1, ..., 5)$ of the breakpoints for sawtooth wave and triangular wave, given in Tables IV and VII, respectively.

To generate four kinds of chaotic attractors with an even number of scrolls, including Types I, II, III, and IV, one needs to adjust all potentiometers R_4 in the sawtooth wave generator N_1 to ensure all input voltages of the operational amplifiers to satisfy the values listed in Table IV.

According to the circuit diagram shown in Fig. 11, when the switch linkage K is off, one can get the relationship between the output voltages x_j ($j = 0, \pm 1, ..., \pm 5$) and input voltage x for the operational amplifier; which is

$$x_j = -|V_{\text{sat}}|\operatorname{sgn}(x - S_j) \tag{21}$$

where $j = 0, \pm 1, \ldots, \pm 5, V_{\text{sat}} \approx 13.5 \text{ V}$. Since the sawtooth wave is an odd function, $S_{-j} = -S_j$, whose values are listed in Table IV, where all voltages are in volt.



Fig. 11. Circuit diagram for realizing *n*-scroll attractors.

Denote the voltage-current conversion resistor of the output of the operational amplifier in N_1 as $R_{1j}(j = 0, \pm 1, ..., \pm 5)$. From the circuit diagram shown in Fig. 11, one has

$$i_j = \frac{|V_{\text{sat}}|}{R_{1j}} \text{sgn}(x - S_j)$$
(22)

where $j = 0, \pm 1, \dots, \pm 5, R_{1,-j} = R_{1,j}$, and the units of the current $i_j (j = 0, \pm 1, \dots, \pm 5)$ are milliampere. Therefore

$$i_7 = -\frac{x}{R_b}.$$
(23)

Define

$$K_{1j} = \begin{cases} 1, & \text{if } K_{1j} \text{ is switched on} \\ 0, & \text{if } K_{1j} \text{ is switched off} \end{cases}$$
(24)

where j = 0, 1, ..., 5. According to Fig. 11 and (22)–(23), one can get the total current of the sawtooth wave generator with an even number of scrolls, as follows:

$$i = i_{6} + i_{7}$$

$$= K_{10}i_{0} + K_{11}(i_{1} + i_{-1}) + K_{12}(i_{2} + i_{-2})$$

$$+ K_{13}(i_{3} + i_{-3}) + K_{14}(i_{4} + i_{-4}) + K_{15}(i_{5} + i_{-5}) + i_{7}$$

$$= \sum_{j=-M}^{M} \frac{|V_{\text{sat}}|}{R_{1j}} \operatorname{sgn}(x - S_{j}) - \frac{x}{R_{b}}$$
(25)

where $M = 1, ..., 5, R_{1,-j} = R_{1,j}$ for j = 0, 1, ..., 5, and the units of all currents are milliampere.

TABLE IX ON–OFF OF SWITCH LINKAGES $K_{10} \sim K_{15}$ and Number of Even Scrolls

K_{10}	K_{11}	K_{12}	K_{13}	K_{14}	K_{15}	2M + 2
on	on	off	off	off	off	4
on	on	on	off	off	off	6
on	on	on	on	off	off	8
on	on	on	on	on	off	10
on	on	on	on	on	on	12

It follows from (8) and (25) that

$$\begin{cases} R_{10} = \frac{|V_{\text{sat}}|}{A_0} \\ R_{1j} = \frac{2|V_{\text{sat}}|}{A_{j-1} + A_j} \\ R_b = \frac{1}{B} \end{cases}$$
(26)

where j = 1, ..., 5, and the parameters $A_j (j = 0, ..., 5)$ and B are listed in Table I.

To generate an even number of *n*-scroll (n = 4, 6, 8, 10, 12) attractor from the circuit diagram shown in Fig. 11, let $K_{10} = K_{11} = 1$, and adjust the switch linkages $K_{12}, K_{13}, K_{14}, K_{15}$ based on Table IX.

Similarly, from the circuit diagram shown in Fig. 11, one can get the total current of the sawtooth wave generator with an odd number of scrolls, as follows:

$$i = i_{6} + i_{7}$$

$$= K_{11}(i_{1} + i_{-1}) + K_{12}(i_{2} + i_{-2}) + K_{13}(i_{3} + i_{-3})$$

$$+ K_{14}(i_{4} + i_{-4}) + K_{15}(i_{5} + i_{-5}) + i_{7}$$

$$= \sum_{\substack{j=-M\\j\neq 0}}^{M} \frac{|V_{\text{sat}}|}{R_{1j}} \operatorname{sgn}(x - S_{j}) - \frac{x}{R_{b}}$$
(27)

where $M = 1, \ldots, 5, R_{1,-j} = R_{1,j}$ for $j = 0, 1, \ldots, 5$, and the units of all currents are milliampere. Here, R_{1j} for $j = 0, 1, \ldots, 5$ and R_b are determined by (26), $S_{-j} = -S_j$ are given in Table VII, and K_{1j} for $j = 0, 1, \ldots, 5$ are defined in (24).

To create an odd number of *n*-scroll (n = 3, 5, 7, 9, 11) attractor from the circuit diagram shown in Fig. 11, let $K_{10} = 0, K_{11} = 1$, and adjust the switch linkages $K_{12}, K_{13}, K_{14}, K_{15}$ based on Table X.

To generate four different kinds of multiscroll chaotic attractors with an odd number of scrolls, including Types I, II, III, and IV, one needs to adjust all potentiometers R_4 of the sawtooth wave generator N_1 to ensure all input voltages of operational amplifiers to satisfy the values listed in Table VII.

According to Table I and (26), one can calculate the voltagecurrent conversion resistors R_{1j} for j = 0, 1, ..., 5 and R_b , which are listed in Table XI.

B. Example

In this subsection, the operational principle of the circuit diagram shown in Fig. 11 is further explained via a simple example of triangular wave.

As can be seen from the circuit diagram shown in Fig. 11, when the switch linkages K, K_{10} are switched on and the

TABLE X On–Off of Switch Linkages $K_{10} \sim K_{15}$ and Number of ODD Scrolls

K_{10}	K_{11}	K_{12}	K_{13}	K_{14}	K_{15}	2M + 1
off	on	off	off	off	off	3
off	on	on	off	off	off	5
off	on	on	on	off	off	7
off	on	on	on	on	off	9
off	on	on	on	on	on	11

TABLEXIResistor Values of $R_{1j} (0 \le j \le 5)$ and R_b for Four DifferentTypes of Attractors

Resistor	Type I	Type II	Type III	Type IV
R_{10}	$45k\Omega$	$27k\Omega$	$38.57k\Omega$	$54k\Omega$
R_{11}	$42k\Omega$	$28.13k\Omega$	$45k\Omega$	$54k\Omega$
R_{12}	$37.5k\Omega$	$30.7k\Omega$	$45k\Omega$	$54k\Omega$
R_{13}	$33.75k\Omega$	$33.75k\Omega$	$45k\Omega$	$54k\Omega$
R_{14}	$30.7k\Omega$	$37.5k\Omega$	$45k\Omega$	$54k\Omega$
R_{15}	$28.13k\Omega$	$42k\Omega$	$45k\Omega$	$54k\Omega$
R_b	$1k\Omega$	$1k\Omega$	$1k\Omega$	$1k\Omega$

other switch linkages $K_{1j}(1 \le j \le 5)$ are switched off, the circuit diagram generates a double-scroll attractor. Obviously, when the absolute value of the input signal x is less than the voltage value of the breakpoint $\alpha_0 = (R_{30}/R_{20})|V_{\text{sat}}|$; that is, $|x| \le (R_{30}/R_{20})|V_{\text{sat}}|$, the output voltage x_0 and the input voltage x of the last sub-circuit in N_1 satisfy the linear relationship $x_0 = -((R_{30}x)/R_{20})$. When the input signal x exceeds the voltage value of the breakpoint, satisfying $|x| > (R_{30}/R_{20})|V_{\text{sat}}|$, the operational amplifier enters into the saturated state and the output voltage is a constant, $V_{\text{sat}} = \pm 13.5$ V. That is

$$x_{0} = \begin{cases} |V_{\text{sat}}|, & x < -\frac{R_{30}}{R_{20}}|V_{\text{sat}}| \\ -\frac{R_{20}}{R_{30}}x, & -\frac{R_{30}}{R_{20}}|V_{\text{sat}}| \le x \le \frac{R_{30}}{R_{20}}|V_{\text{sat}}| \\ -|V_{\text{sat}}|, & x > \frac{R_{30}}{R_{20}}|V_{\text{sat}}| \end{cases}$$

where the units of the resistors are $k\Omega$, and the unit of x_0 is volt.

According to the characteristic properties of the ideal operational amplifier and the reference direction of the current i_0 , one has

$$i_0 = -\frac{x_0}{R_{10}}$$

where the unit of the resistor is k Ω , and the unit of current i_0 is milliampere. Fig. 12(a) shows the voltage-ampere relationship for circuit i_0 .

From the reference direction of the current i_7 , one has

$$i_7 = -\frac{x}{R_b}$$

where the unit of the resistor is k Ω , and the unit of current i_0 is milliampere. Fig. 12(b) shows the voltage-ampere relationship for current i_7 .

According to the circuit diagram shown in Fig. 11, the entire current of N_1 is $i = i_6 + i_7 = i_0 + i_7$. Fig. 12(c) shows the voltage-ampere relationship for the entire current *i*. Fig. 12(d) shows the function of $f(x) = R_0 i$, where $R_0 = 1 \text{ k}\Omega$. Note that f(x) and *i* have the same diagrams but different units; that is, the unit of *i* is milliampere and the unit of f(x) is volt.



Fig. 12. Forming process for the triangular wave f(x) in generator N_1 . (a) Voltage-ampere relationship for current i_0 . (b) Voltage-ampere relationship for current i_7 . (c) Voltage-ampere relationship for synthesis current $i = i_0 + i_7$. (d) Function relationship of f(x).

Fig. 12 clearly reveals the forming process for the triangular wave f(x) in generator N_1 . The whole forming process can be divided into four different phases: Phase I [Fig. 12(a)]: the saturating process of current i_0 ; Phase II [Fig. 12(b)]: the forming process of current i_7 ; Phase III [Fig. 12(c)]: the synthesizing process of i_0 and i_7 ; Phase IV [Fig. 12(d)]: the forming process of f(x).

Moreover, if the resistor R_{20} is off, that is, the switch linkage K of Fig. 11, is off, $R_{20} \rightarrow \infty$ and the voltage value of the breakpoint $\alpha_0 = (R_{30}/R_{20})|V_{\text{sat}}| \rightarrow 0$. Therefore, the triangular wave tends to the sawtooth wave in the limit case.

C. Theoretical Analysis on the Multiscroll Chaotic Circuit

In this subsection, the jerk circuit (1) is derived from the circuit diagram shown in Fig. 11.

According to circuit theory and the circuit diagram shown in Fig. 11, one can get the current equation

$$i_8 + i_9 + i_{10} = i \tag{28}$$

where i is defined by (25) or (27). From the circuit diagram, one has

$$\begin{cases}
i_8 = \frac{1}{R_0} \frac{dx}{d\tau} \\
i_9 = \frac{1}{R_a} \frac{d^2x}{d\tau^2} \\
i_{10} = C_0 \frac{d}{dt} \left(\frac{d^2x}{d\tau^2}\right)
\end{cases}$$
(29)

where $R_0 = 1 \text{ k}\Omega$. Multiplying both sides of (28) by R_0 , from (28) and (29), one can deduce the following equation:

$$R_0 C_0 \frac{d}{dt} \left(\frac{d^2 x}{d\tau^2} \right) = -\frac{R_0}{R_a} \frac{d^2 x}{d\tau^2} - \frac{dx}{d\tau} + f(x) \qquad (30)$$

where $R_0 = 1 \ \mathrm{k}\Omega$, $R_a = 1.67 \ \mathrm{k}\Omega$, $\beta = (R_0/R_b) = 0.6$, and $f(x) \in \{f_1(x), f_2(x)\}$, in which $f_1(x)$ and $f_2(x)$ are defined by (8) and (9) [or (15) and (16)], respectively.



Fig. 13. Experimental observations of Type-IV *n*-scroll attractors. From up to down: (a) 9-scroll, where x = 0.5 V/div, y = 0.33 V/div; (b) 10-scroll, where x = 0.55 V/div, y = 0.33 V/div; (c) 11-scroll, where x = 0.6 V/div, y = 0.33 V/div; (d) 12-scroll, where x = 0.66 V/div, y = 0.33 V/div.

It is noticed that the mathematical form of (28) does not change after multiplying both sides of (28) by R_0 . However, the unit of (28) has been changed from milliampere to volt. Moreover, $(1/(R_0C_0))$ is the integrator constant of the integrator N_0 shown in Fig. 11, and it is also the transformation factor of the time scale. It is clear that (30) can be transformed into the jerk circuit (1) via a simple transformation $t = R_0C_0\tau$.

D. Circuit Implementation

In this subsection, the multiscroll chaotic attractors are experimentally confirmed via circuit design and oscilloscope observations.

Based on the circuit diagram shown in Fig. 11 and the calculated resistor values listed in Table XI, we have performed the following real physical experiments.

- 1) Switch off the switch linkage K, let N_1 be sawtooth wave, adjust the resistors R_{1j} for j = 0, 1, ..., 5 and R_b from the type IV in Table XI, and change the status of the switch linkages K_{1j} for j = 0, 1, ..., 5. Then, we get the Type-IV sawtooth wave with 3–12 scrolls. Fig. 13 shows the oscilloscope-observed results for 9–12-scroll attractors.
- 2) Similarly, adjust the resistors R_{1j} for j = 0, 1, ..., 5 and R_b from the Types I, II, III in Table XI. Then, one obtains three different kinds of sawtooth waves, including types I, II, III. Fig. 14 shows the oscilloscope-observed results for 11- and 12-scroll attractors.
- 3) Switch on the switch linkage K, and let N₁ be triangular wave. Then, we get various multiscroll attractors based on this triangular wave. Let R₃₀ = R₃₁ = R₃₂ = R₃₃ = R₃₄ = R₃₅ = 1 kΩ, and adjust the resistors values



Fig. 14. Experimental observations of *n*-scroll attractors. From up to down: (a) 11-scroll of Type I, x = 1.0 V/div, y = 0.4 V/div; (b) 11-scroll of Type II, x = 0.95 V/div, y = 0.6 V/div; (c) 11-scroll of Type III, x = 0.73 V/div, y = 0.4 V/div; (d) 12-scroll of Type I, x = 1.1 V/div, y = 0.4 V/div; (e) 12-scroll of Type II, x = 1.05 V/div, y = 0.5 V/div; (f) 12-scroll of Type III, x = 0.8 V/div, y = 0.4 V/div.

 R_{2j} for j = 0, 1, ..., 5. Then, one can change the corresponding values of the breakpoints α_j for j = 0, 1, ..., 5 of the triangular wave. The function relationships between α_j and R_{2j}, R_{3j} are

$$\alpha_j = \frac{R_{3j}}{R_{2j}} |V_{\text{sat}}| \tag{31}$$

where j = 0, 1, ..., 5. Notice that α_j for j = 0, 1, ..., 5 can modify the shapes and even the phase portraits of the triangular waves. The phase portraits move away from the equilibrium points as α_j increases; and they will be close

to the equilibrium points as α_j decreases. Fig. 15 shows the oscilloscope-observed results for 5-scroll and 6-scroll attractors.

V. CONCLUSION

This paper has developed a nonlinear modulating function approach for creating n-scroll chaotic attractors from a general jerk circuit. The dynamic mechanism and chaos generation condition of the general jerk circuit have been investigated by analyzing the system stability. A novel block circuit diagram



Fig. 15. Experimental observations of *n*-scroll attractors. From up to down: (a) 5-scroll attractor with phase portraits close to equilibrium points, where x = 0.8 V/div, y = 0.8 V/div, and $\alpha = 0.018$; (b) 5-scroll attractor with phase portraits away from equilibrium points, where x = 0.8 V/div, y = 0.8 V/div, and $\alpha = 0.18$; (c) 6-scroll attractor with phase portraits close to equilibrium points, where x = 0.9 V/div, y = 0.8 V/div, and $\alpha = 0.018$; (d) 6-scroll attractor with phase portraits away from equilibrium points, where x = 0.9 V/div, and $\alpha = 0.018$; (d) 6-scroll attractor with phase portraits away from equilibrium points, where x = 0.9 V/div, and $\alpha = 0.18$.

has been designed for hardware implementation of various 3–12-scroll chaotic attractors; it includes integrator, sawtooth wave and triangular wave generators, buffer, switch linkages, and voltage-current conversion resistors. Moreover, the recursive formulas of system parameters and real physical circuit parameters have been rigorously derived, useful for hardware implementation of a chaotic attractor with a large number of scrolls.

The novel circuit design approach developed in this paper has many advantages over the classical methods: (i) one can arbitrarily design the swings, widths, slopes, breakpoints, equilibrium points, shapes, and even the phase portraits of the multiscroll chaotic attractors by using the adjustable sawtooth wave and triangular wave functions; (ii) all system design parameters and real physical circuit parameters can be rigorously derived from the recursive formulas (10)–(13). Therefore, our circuit design method has high reliability, diversity, and practicability. More importantly, the adjustability of the sawtooth wave and triangular wave as well as the rigorous recursive formulas provide a theoretical principle for physically realizing chaotic attractors with a large number of scrolls.

Our physical experiment results have verified that the high precision region of the operational amplifiers is limited. That is, the input and output of the operational amplifier have a high operational precision for small input signals. However, it is very difficult for the input and output of the operational amplifier to retain the high operational precision under the condition of large input signals. Also, there are other technical reasons that cause difficulties in hardware implementation for generating chaotic attractors with a large number of scrolls, such as the parameters scatters, the dynamic range of the available physical devices, and the variations of the input and output impedances of the real operational amplifier. This reveals the reason why there are very few (if any) results reported in the literature for physical circuit implementation of chaotic attractors with more than ten scrolls. Nevertheless, in this paper we have already overcome these difficulties by accurately calculating the parameters and designing a suitable block circuit diagram, thereby physically realizing a 12-scroll chaotic attractor.

It should be pointed out that one can arbitrarily design the desired swings, widths, slopes, breakpoints, equilibrium points, shapes, and even the phase portraits of the n-scroll chaotic attractor by using the proposed systematic methodology. In particular, the adjustability of nonlinear modulating function and the rigorous recursive formulas together form a theoretical basis for hardware implementation of various chaotic attractors with a large number of scrolls. Furthermore, the block circuit structure, adjustability, diversity, and high-reliability of the circuitry design will further facilitate some engineering applications of multiscroll chaotic attractors, such as monolithic IC realization via the CMOS technology.

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